

# Manjaro

## Pour Jouer aux jeux avec Wine.

```
sudo pacman --needed -S alsa-plugins lib32-alsa-plugins alsa-lib lib32-alsa-lib \
freetype2 lib32-freetype2 \
libxft lib32-libxft \
flex lib32-flex \
fluidsynth lib32-fluidsynth \
libxrandr lib32-libxrandr xorg-xrandr \
libldap lib32-libldap \
mpg123 lib32-mpg123 \
libxcomposite lib32-libxcomposite \
libxi lib32-libxi \
libxinerama lib32-libxinerama \
libxss lib32-libxss \
openal lib32-openal \
pipewire-pulse lib32-pipewire pipewire-jack lib32-pipewire-jack \
krb5 lib32-krb5 \
gnutls lib32-gnutls \
giflib lib32-giflib \
gst-libav gst-plugin-pipewire gst-plugins-ugly \
gst-plugins-bad gst-plugins-bad-libs \
gst-plugins-base-libs lib32-gst-plugins-base-libs gst-plugins-base lib32-gst-plugins-base \
gst-plugins-good lib32-gst-plugins-good \
gstreamer lib32-gstreamer \
libpng lib32-libpng \
v4l-utils lib32-v4l-utils \
vulkan-icd-loader lib32-vulkan-icd-loader \
libgpg-error lib32-libgpg-error \
libjpeg-turbo lib32-libjpeg-turbo \
libgcrypt lib32-libgcrypt \
ncurses lib32-ncurses \
ocl-icd lib32-ocl-icd \
```

```
libxslt lib32-libxslt \  
libxcrypt-compat lib32-libxcrypt-compat \  
libva lib32-libva \  
sqlite lib32-sqlite \  
gtk3 lib32-gtk3 \  
libpulse lib32-libpulse \  
openssl-1.1 lib32-openssl-1.1 \  
libnm lib32-libnm \  
gamemode lib32-gamemode \  
cabextract
```

## Spécifique AMD (GPU)

```
sudo pacman --needed -S mesa lib32-mesa vulkan-radeon lib32-vulkan-radeon vulkan-icd-loader lib32-vulkan-icd-loader
```

## Configurations supplémentaires

```
sudo sed -i "s@#DefaultLimitNOFILE=1024:524288@DefaultLimitNOFILE=1048576@g"  
/etc/systemd/system.conf  
sudo sed -i "s@#DefaultLimitNOFILE=@DefaultLimitNOFILE=1048576@g" /etc/systemd/user.conf
```

## Augmenter le vm.max\_map\_count

```
echo vm.max_map_count=2147483642 >> /etc/sysctl.d/99-sysctl.conf
```

## Contrôle

```
cat /proc/sys/vm/max_map_count
```

## Source

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